## Attention Networks and Diffusion Models Introduction

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## WHO ARE WE?

- Research group "Genome Data Science" https://gds.techfak.uni-bielefeld.de
- Coordinates:

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## Organization



## MODULES

#### Lecture part of modules

- 39-M-Inf-ABDA Advanced Big Data Analytics / Big Data Machine Learning (graded, "benotete Prüfungsleistung")
  - See here https://ekvv.uni-bielefeld.de/sinfo/ publ/modul/308598306
- 24-M-P2 Profilierung 2 (ungraded, "Studienleistung")
  - See here https://ekvv.uni-bielefeld.de/sinfo/ publ/modul/27461022



## PRESENTATION, REPORTS, PAPERS

#### ► Presentations:

- Individual presentations
- ► To last for approx. 30 minutes, followed by discussion
- Present contents of scientific paper
- ► Reports:
  - Reports summarize contents of paper
  - Reports 8-10 pages
- Papers:
  - Papers: some already available, list will be completed
  - Papers available via Wiki:

https://gds.techfak.uni-bielefeld.de/
teaching/2023summer/attention



## Schedule

- Organization and introduction: *today*
- ► How to present (brief): *Apr 18* (online)
- ► How to write (brief): *Apr* 25 (hybrid)



## Schedule II

► **Presentations:** *from May 16* (earlier possible if desired)

 Up to two presentations per week, if that suits everyone's schedules

▶ If desired/necessary, block seminar day possible as well

- **Technical Report:** *after presentation:* 
  - Optimally, report profits from feedback provided after presentation
  - Drafts can be submitted for discussion
  - Improving drafts based on feedback
  - Submission deadline: July 31



#### Attention Networks: Tutorial



#### Neural Networks



### NEURONS Linear + Activation Function



output =  $a(w^T \cdot x + b)$ 

*Note:* replace *f* in Figure by *a*!

## Neuron: linear function followed by activation function

## Examples

► Linear regression:

a = Id

- *a* is identity function
- ► Perceptron:

$$a(x) = \begin{cases} 1 & x \ge 0 \\ 0 & x < 0 \end{cases}$$

*a* is step function



## NEURAL NETWORKS

CONCATENATING NEURONS





## NEURAL NETWORKS

#### ARCHITECTURES





## FEEDFORWARD NEURAL NETWORKS



Width = Number of nodes in a hidden layerDepth = Number of hidden layers $Deep = depth \ge 8$  (for historical reasons)



## FEEDFORWARD NEURAL NETWORKS

FORMAL DEFINITION

- Let x<sup>l</sup> ∈ ℝ<sup>d(l)</sup> be all outputs from neurons in layer *l*, where d(l) is the *width* of layer *l*.
- Let  $y \in V$  be the output.
- Let  $\mathbf{x} =: \mathbf{x}^0$  be the input.
- ► Then

$$\mathbf{x}^{l} = \mathbf{a}^{l} (\mathbf{W}^{(l)} \mathbf{x}^{l-1} + \mathbf{b}^{l})$$

where  $\mathbf{a}^{l}(.) = (a_{1}^{l}(.), ..., a_{d(l)}^{l}(.))$ ,  $\mathbf{W}^{(l)} \in \mathbb{R}^{d(l) \times d(l-1)}$ ,  $\mathbf{b}^{l} \in \mathbb{R}^{d(l)}$ 

► The function *f* representing a neural network with *L* layers (with depth *L*) can be written

$$y = f(\mathbf{x}^0) = f^{(L)}(f^{(L-1)}(...(f^{(1)}(\mathbf{x}^{(0)}))...))$$

where  $\mathbf{x}^{l} = f^{(l)}(\mathbf{x}^{l-1}) = \mathbf{a}^{l}(\mathbf{W}^{(l)}\mathbf{x}^{l-1} + \mathbf{b}^{l})$ 



## TRAINING: BACKPROPAGATION



• *E.g.* let *X* be a set of images, labels 1 and 0: tree or not

► Let

 $f_{(\mathbf{w},\mathbf{b})}:X\to\{0,1\}\quad\text{ and }\quad \widehat{f}:X\to\{0,1\}$ 

network function  $(f_{w,b})$  and true function  $(\hat{f})$ 

- ►  $L(f_{(\mathbf{w},\mathbf{b})},\hat{f})$  loss function, differentiable in network parameters  $\mathbf{w}, \mathbf{b}$
- Back Propagation: Minimize L(f, f) through gradient descent
   Image: Heavily parallelizable!
- Decisive: Ratio number of parameters and training data

### Why Neural Networks?



## WHY NEURAL NETWORKS?

# Given an (unknown) functional relationship $f : \mathbb{R}^d \to V$ , why should we learn f by approximating it with a neural network?



#### Practical, Intuitive Consideration



## DEEP LEARNING

#### INTUITIVE EXPLANATION



► *Face recognition*: decompose classification task into subtasks

## DEEP LEARNING IS INTUITIVE



- Face recognition: decompose subtask (eye recognition) into sub-subtasks
- ► Subtasks are composed into overall task "layer by layer"



## RUNNING EXAMPLE: MNIST CLASSIFICATION

DATA, FUNCTION



$$f: \mathbb{R}^{28 \times 28 = 784} \longrightarrow \{0, 1, ..., 9\}$$

(1)



#### RUNNING EXAMPLE Model Class: NN with 1 hidden layer





## RUNNING EXAMPLE



#### together makes



Neurons of hidden layer recognize characterizing parts of digit



#### Theoretical Consideration



## THE UNIVERSAL APPROXIMATION THEOREM

#### Theorem

A feedforward network with a single hidden layer containing a finite number of neurons can approximate any nonconstant, bounded and continuous function with arbitrary closeness, as long as there are enough hidden nodes. Step function with *n* steps as neural network

- ▶ requires *n* hidden nodes
- ► hence *O*(*n*) training data



#### Attention



### **Biological Motivation**



## ATTENTION: MOTIVATION I

- Optic nerve receives 10<sup>8</sup> bits per second
- *Challenge:* Distinguish between important and irrelevant information
- ► Solution: Attention
  - Brain focuses on only a fraction of information
  - Smart usage of resources
  - Brain needs to know where to direct attention
- ► Idea: William James, "father of American psychology", 1890's
- ▶ Distinguish between *non-volitional* and *volitional cues* 
  - They trigger subconscious and conscious actions



## ATTENTION: NONVOLITIONAL CUES



Nonvolitional cue: eye directs attention *non-voluntarily* to red coffee cup

From https://d2l.ai

- Nonvolitional cues based on saliency / conspicuity of objects
- ► Example:
  - Papers on desk black and white
  - Coffee cup red
  - Consequence: Eye "sees" coffee cup first
     Person grabs and drinks coffee



## ATTENTION: VOLITIONAL CUES



Deliberately searching for entertainment, eye *voluntarily* directs attention to book

From https://d2l.ai

- Done with coffee, brain wants entertainment
- ► Consequence: Eye "sees" book in a deliberate attempt
- ► Task-oriented search:
  - Brain pre-trained to recognize objects that promise entertainment
  - Selection of book under full cognitive and volitional control



#### Queries, Keys and Values



# ATTENTION: QUERIES, KEYS AND VALUES I



Attention pooling: integrating queries with keys (input) and values (output)

- There are no queries in feed forward neural networks
- Feedforward neural networks reflect non-volitional attention
- ► Goal: Model volitional attention cues and integrate them appropriately



## ATTENTION: QUERIES, KEYS AND VALUES II

#### SOLUTION



Attention pooling: integrating queries with keys (input) and values (output)

- ▶ Input / output ordinary neurons: keys and values
  - Keys and values come in pairs
- Volitional cues = queries
- Model patterned after database searches
- UNIVERSITÄT BIELEFELD

## ATTENTION: QUERIES, KEYS AND VALUES III

#### ATTENTION POOLING



Attention pooling: integrating queries with keys (input) and values (output)

- Attention weights for keys reflect compatibility with query
- Attention pooling: Compute "attention weighted" sum of values
- Output dominated by values whose keys match query well



### Attention Pooling



## ATTENTION AVERAGE POOLING



- Truth:  $y = f(x) := 2\sin(x) + x^{0.8}$  (blue)
- Data points (x<sub>i</sub>, y<sub>i</sub>) sampled from y<sub>i</sub> = f(x<sub>i</sub>) + ε where ε follows normal distribution with μ = 0, σ = 0.5 (orange dots)
- *Prediction:*  $\hat{f}(x) := \sum_{i=1}^{n} y_i$  where n = # training data (dashed pink)

Reflects unweighted average pooling

► *Conclusion:* Unweighted average pooling not necessarily good idea

## NADARAYA-WATSON KERNEL REGRESSION I

- Let K(.) be a *kernel*
- ► Kernel properties:
  - $K(x) \to 0$  for  $|x| \to \infty$
  - ► *K*(0) is maximum
- ► Example: Gaussian kernel

$$K(u) = \frac{1}{\sqrt{2\pi}} \exp(-\frac{u^2}{2})$$
 (2)

► Nadaraya-Watson kernel regression: For unseen *x*, determine

$$\hat{f}(x) = \sum_{i=1}^{n} \frac{K(x - x_i)}{\sum_{j=1}^{n} K(x - x_j)} y_i$$
(3)

where  $(x_i, y_i), i = 1, ..., n$  are the training data points



## NADARAYA-WATSON KERNEL REGRESSION II

► Nadaraya-Watson kernel regression: For unseen *x*, determine

$$\hat{f}(x) = \sum_{i=1}^{n} \frac{K(x - x_i)}{\sum_{j=1}^{n} K(x - x_j)} y_i$$
(4)

where  $(x_i, y_i), i = 1, ..., n$  are the training data points

This agrees with general concept of attention pooling

$$\hat{f}(x) = \sum_{i=1}^{n} \alpha(x, x_i) y_i$$
(5)

where *x* is query, and  $(x_i, y_i)$  are key-value pairs

Value y<sub>i</sub> receives more weight the closer its key x<sub>i</sub> to x



## NADARAYA-WATSON KERNEL REGRESSION III



Plugging the Gaussian kernel (2) into (4),(5) yields (dashed pink curve)

$$\hat{f}(x) = \sum_{i=1}^{n} \alpha(x, x_i) y_i = \sum_{i=1}^{n} \frac{\exp(-\frac{1}{2}(x - x_i)^2)}{\sum_{j=1}^{n} \exp(-\frac{1}{2}(x - x_j)^2)} y_i$$

$$= \sum_{i=1}^{n} \operatorname{softmax}(-\frac{1}{2}(x - x_i)^2) y_i$$
(6)



## NADARAYA-WATSON KERNEL REGRESSION IV



- 50 training data points  $(x_i, y_i)$
- ► 50 validation data points *x*
- ► Sort training and validation data by *x<sub>i</sub>* and *x* resp.
- Plot  $\alpha(x, x_i) = \sum_{i=1}^n \operatorname{softmax}(-\frac{1}{2}(x x_i)^2)$  for each pair  $(x_i, x)$



## NADARAYA-WATSON KERNEL REGRESSION V

Nadaraya-Watson kernel regression

$$\hat{f}(x) = \sum_{i=1}^{n} \alpha(x, x_i) y_i = \sum_{i=1}^{n} \frac{K(x - x_i)}{\sum_{j=1}^{n} K(x - x_j)} y_i$$
(7)

is an example of nonparametric attention pooling

- ► Benefit: Converges to true function on increasing training data
  - Reminder: Training data reflect key-value pairs
- ► *Disadvantage:* There are no learnable parameters



## PARAMETRIC ATTENTION POOLING I

► Integration of a learnable parameter *w* into (6) yields

$$\hat{f}(x) = \sum_{i=1}^{n} \alpha(x, x_i) y_i = \sum_{i=1}^{n} \frac{\exp(-\frac{1}{2}((x - x_i)w)^2)}{\sum_{j=1}^{n} \exp(-\frac{1}{2}((x - x_j)w)^2)} y_i$$

$$= \sum_{i=1}^{n} \operatorname{softmax}(-\frac{1}{2}((x - x_i)w)^2) y_i$$
(8)

- ► The parameter *w* can be learnt via (stochastic) gradient descent
- ► *w* reflects influence span of keys on queries
  - Number of influential keys decreases on increasing w



## PARAMETRIC ATTENTION POOLING II



Predicted curve is less smooth than nonparametric counterpart



## PARAMETRIC ATTENTION POOLING III



- Training / validation procedure analogous to nonparametric setting
- ► However, training includes learning parameter *w*
- Region with larger attention weights sharper in parametric setting



#### Attention Scoring Functions



## ATTENTION POOLING: DIGEST I

► Re-consider (6):

$$\hat{f}(x) = \sum_{i=1}^{n} \alpha(x, x_i) y_i = \sum_{i=1}^{n} \operatorname{softmax}(-\frac{1}{2}(x - x_i)^2) y_i$$

• One can view  $\alpha(x, x_i)$  as

an attention scoring function

$$a(x, x_i) := -\frac{1}{2}(x - x_i)^2$$
(9)

that is further fed into a softmax operation, yielding

$$\alpha(x, x_i) = \operatorname{softmax}(a(x, x_i))$$
(10)



## **ATTENTION POOLING: DIGEST II**

- One can view  $\alpha(x, x_i)$  as
  - an attention scoring function

$$a(x, x_i) := -\frac{1}{2}(x - x_i)^2 \tag{11}$$

$$a(x, x_i) := -\frac{1}{2}(x - x_i)^2 \tag{11}$$



$$\alpha(x, x_i) = \operatorname{softmax}(a(x, x_i))$$
(12)

- Result: Probability distribution
  - over values  $y_i$  paired with keys  $x_i$  where
  - probabilities are attention weights  $\alpha(x, x_i)$



## ATTENTION SCORING FUNCTIONS: MOTIVATION



Output of attention pooling is weighted average of values

► Let *x* be query, and *x*<sup>*i*</sup> keys. Attention weights generally compute as

$$\alpha(x, x_i) = \operatorname{softmax}(a(x, x_i)) \tag{13}$$

Advantage: Freedom in choosing attention scoring functions  $a(x, x_i)$ 

### ATTENTION POOLING: FORMAL SUMMARY

- Let  $\mathbf{q} \in \mathbb{R}^q$  be a query and  $(\mathbf{k}_1, \mathbf{v}_1), ..., (\mathbf{k}_m, \mathbf{v}_m), \mathbf{k}_i \in \mathbb{R}^k, \mathbf{v}_i \in \mathbb{R}^v$  be *m* key-value pairs
- The attention pooling f computes as

$$f(\mathbf{q}, (\mathbf{k}_1, \mathbf{v}_1), ..., (\mathbf{k}_m, \mathbf{v}_m)) = \sum_{i=1}^m \alpha(\mathbf{q}, \mathbf{k}_i) \mathbf{v}_i \in \mathbb{R}^v$$
(14)

• The *attention weight*  $\alpha(\mathbf{q}, \mathbf{k}_i) \in \mathbb{R}$  computes as

$$\alpha(\mathbf{q}, \mathbf{k}_i) = \operatorname{softmax}(a(\mathbf{q}, \mathbf{k}_i)) = \frac{\exp(a(\mathbf{q}, \mathbf{k}_i))}{\sum_{j=1}^{m} \exp(a(\mathbf{q}, \mathbf{k}_j))}$$
(15)

▶ The *attention scoring function a*(**q**, **k**) maps two vectors to a scalar

$$a: \mathbb{R}^q \times \mathbb{R}^k \longrightarrow \mathbb{R}$$
(16)



## ADDITIVE ATTENTION SCORING

- Let  $\mathbf{q} \in \mathbb{R}^q$  be a query and  $\mathbf{k} \in \mathbb{R}^k$  be a key
- ► Let  $\mathbf{W}_q \in \mathbb{R}^{h \times q}$ ,  $\mathbf{W}_k \in \mathbb{R}^{h \times k}$ ,  $\mathbf{w}_v \in \mathbb{R}^h$  collect learnable parameters
- ► The *additive attention scoring function* computes as

$$a(\mathbf{q}, \mathbf{k}) = \mathbf{w}_v^T \tanh(\mathbf{W}_q \mathbf{q} + \mathbf{W}_k \mathbf{k}) \in \mathbb{R}$$
(17)

- ► *Interpretation:* (17) reflects running **q**, **k** through MLP
  - ► *Input:* Concatenation of **q** and **k**
  - ► One *hidden layer* of width *h*
  - Parameters from input to hidden layer are W<sub>q</sub>, W<sub>k</sub>
  - The activation function is tanh
  - Parameters from hidden to output layer captured by w<sub>v</sub>



## SCALED DOT-PRODUCT ATTENTION SCORING

- Let  $\mathbf{q}, \mathbf{k} \in \mathbb{R}^d$  be *equal-sized* query and key
- ► The *scaled dot-product attention scoring function* computes as

$$a(\mathbf{q}, \mathbf{k}) = \mathbf{q}^T \mathbf{k} / \sqrt{d}$$
(18)

Note: Dot product q<sup>T</sup>k has mean 0 and variance d
 Dividing by \(\sqrt{d}\) implies standard deviation of 1

Minibatches:

- Computing attention for *n* queries and *m* keys at once
- ► For queries  $\mathbf{Q} \in \mathbb{R}^{n \times d}$ , keys  $\mathbf{K} \in \mathbb{R}^{m \times d}$ , values  $\mathbf{V} \in \mathbb{R}^{m \times v}$  compute

softmax
$$(\frac{\mathbf{Q}\mathbf{K}^{T}}{\sqrt{d}})\mathbf{V} \in \mathbb{R}^{n \times v}$$
 (19)



### Thanks for your attention!

